



## Level 156



EDIT



## Level 56: Children's Hospital Lobby

Level 56 resembles the lobby room of a hospital or psychiatry clinic – the bright colours and decorations on the walls may indicate that this structure is supposed to be that of a children's hospital or mental health institution. The spaces in this level can range from wide, easily navigable areas to slim hallways – traversing between spaces generally requires one to access a door. As aforementioned, the aesthetic is of bright, warm colours; the many cushioned seats and tables around the level share this design. Various paintings depicting natural phenomena or abstract scenes can be found hanging on the walls. The dark carpet displays abstract patterns and covers the entirety of the level. The lights in the ceiling are many and make no sound, and vents dispensing cool air are also embedded in the ceiling.



## Categories



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